

I. Review

- A. Btw
 - 1. First problem set due today!
 - 2. If have, take after class
 - 3. If not, into envelope by midnight
 - 4. Talk about next Tuesday evening, during question period.
- B. So done with introduction
- C. Trust the people have some sense of
 - 1. What the AI project is:
 - a. strong & weak
 - b. computational notions to explain intelligence (emphasis on intentionality)
 - 2. What intentionality is like
 - a. Reach & registration
 - b. Disconnection
 - 3. Some computational issues
- D. Turn for the next 3 weeks to look at (ϕ of computation)
 - 1. three candidate theories
 - a. Start, today with Formal Symbol Manipulationi. Not the order in the syllabus
 - b. Next time: Digital State Machines
 - i. Tuesday evening (2/20)at 7:00
 - ii. Three handouts
 - c. Third (2/26): Recursive Function Theory
 - 2. Ask, of each of them, two questions:
 - a. Is it true of computation?
 - i. Is it a plausible account of mind?

II. Introduction

- A. Today's lecture in 3 parts
 - 1. Introduction to the notion
 - 2. Conceptual critique
 - 3. Factual critique

- B. Start with some general comments
 - 1. Have been interested in "formality" for more than 10 years
 - 2. Even interviewed people as to what it means
 - 3. Lots of different things
 - a. Not a technical notion (like mass, energy, or tail-recursion)
 - b. Still: virtual consensus
 - c. As such, betrays many of the deepest assumptions ...
 - 4. To do it justice, would have to go back in history
 - a. Through Turing, Carnap, Russell, and Frege, with a considerable side trip to Brauwer & the intuitionists, Herbrand school, etc.
 - b. Not only that; Galileo, etc.
 - c. Role in plays in other fields: math (perjorative), physics, etc.
 - d. Even back to Platonic forms.
 - 5. That book should be written, but not my topic here
 - 6. So look at the present case.
- C. Two methodological problem
 - 1. Have two notions under review
 - a. To ask whether computation is formal, have to know what computation is, so as to assess its formality
 - b. But don't know
 - c. So: cliffs, two cases.
 - conservative tactics
 - 2. In a given case, if I challenge something's being "formal symbol manipulation", and you say that it's obviously formal, answer may be yes or no, but what I want you to answer is the following question:
 - Under what construal of "formal" is it so obviously formal, and is that notion on that is adequate to serve as a foundational predicate on what it is to be a computer?
- D. Basic idea

1. Independent of semantics

- a. examples: logic, etc.
- b. Mathematics: Martin-Löf
- 2. Change the semantics without changing the syntax
 - see this in lots of discussions
 - Not just Dretske, Searle, (critics), but positive adherents as well
- E. Couple of immediate comments
 - 1. To distinguish it from other readings, call it **antisemantical**
 - a. So, claim is that computation is antisemantical symbol manipulation (ASM).
 - 2. Al, not c.s., primarily (will come back to this)

- a. Hint: c.s. more interested in formal methods than formality of computation.
- 3. Relates to disconnection
 - a. Talked about non-effectiveness of semantic reach
 - b. Hypotheticals, didn't have to drag tectonic plates with you
 - c. On the other hand:
 - i. Is obvious that people are disconnected (all examples taken from simple human introspection)
 - ii. Is ¬obvious that people are formal (in fact many people would shy away from that claim)
 - d. Raises a question: how does formal relate to disconnected?
 - i. If same, should say so
 - ii. If different, how?
 - e. Won't answer now, but will expect an answer before we're through.
- 4. Predicate on the internals of the machine
 - a. Cf. las t week's discussion
- 5. Requires semantics
 - a. I.e., assumes that symbols have a meaning, or semantic value
 - b. Don't call cutting eggplants (when making mousaka) a formal operation
 - c. I.e., semantics is banishes to the wings.
 - d. Remember talk about metaphysical stripe? That all there is to meaning is what happens to the symbols inside the machine?
 - i. These people cannot accept a formal (antismenatical) symbol manipulation construal of computation
 - ii. This is important, because there are lots of idealists, solipsists, and other forms of irrealism in AI and c.s.
 - iii. Don't be misled into identifying those who think there aren't other semantical properties, and those would think that the machine proceeds dindependently of them.
 - iv. Extremely important!
- F. Given these remarks, turn to parts II and III
 - 1. First, problems of internal coherence, methodological status, etc. (so what? what would follow if it were true).
 - 2. Problems of factual adequacy (is it true?)

III. Conceptual critique

- A. Why is antisemantical reading so popular?
- B. Seems to offer naturalist (define) dream on a silver platter
 - 1. Semantics is recalcitrant
 - 2. So: seems to have set it aside

- 3. So: ASM view of mind would solve all of ϕ 's problems!
- C. But not so fast
 - 1. This hope is based on a fundamental confusion!
 - 2. Somethink like a **use/mention error**.
 - a. What naturalism needs is what I'll call notional independence
 - b. What antisemantical formality offers is phenomenal (ontic) independence.
 - 3. If you blur your eyes, can think they are the same thing.
 - 4. But in fact it isn't so.
 - 5. Conclusion: even if computation were formal symbol manipulation, that wouldn't advance intellectual inquiry one iota towards its goal of providing a naturalistic theory of intentionality!
 - 6. So see how this goes
- D. First the two notions
 - 1. Notional independence
 - a. Two simple examples
 - i. Hopskotch and Lawrencium-236.
 - ii. More relevant: temperature and mean molecular velocity
 - b. Note something about the latter: directed
 - i. molecular velocity is independent of temperature, qua notion
 - ii. That's why an explanation of temperature as mean molecular velocity is intellectually satisfying
 - c. It's not that there isn't temperature
 - d. Rather, the converse: that mean molecular velocity is what temperature is.
 - 2. Phenomenal (ontic) independence
 - a. Length and width.
 - b. Useful ontological categories, exactly because they are independent.
 - c. But notions are dependent. Couldn't have length without having width.
- E. So now can see what's going on:
 - 1. A naturalistic reconstruction of intentionality requires notional independence
 - 2. Antisemantical formality offers phenoemenal independence.
 - 3. ASM doesn't offer notional.
 - a. Easy: first, symbol manipulation
 - b. Second: independent of semantics ← also intentionally defined!
 - i. Not like red, or <\$1000, or something else.
- F. Conclusion:
 - 1. Claim that entire theoretical allure of ASM is founded on this mistake.
 - a. ASM is like Temperance Union's banishing of alcohol

- b. Not like physicists banishment of the luminiferous ether (or, perhaps more relevantly, their elimination of weight, or their reduction of temperature).
- 2. So much the worse for it.
- 3. Turn to second question: whether, these conceptual failings notwithstanding, ASM claim about computation is true.

IV. Factual critique

- A. Intro
 - 1. Claim that it is false
 - a. Specifically, too narrow
 - b. Would have to exclude all kinds of machines currentl; y marketed.
 - 2. Four categories
 - a. Internal
 - b. External
 - c. Universal
 - d. Boundaries (transducers)
- B. Internal
 - 1. Examples
 - a. Quotation
 - b. CAR, CDR (cf. English discourse)
 - c. Strings
 - d. Data structures in general
 - e. EQ ("A" = "B")
 - f. E-mail
 - g. compilers, linkers, etc.
 - 2. Conclusion: full of internal reference
 - 3. Possible reconstructions
 - a. Formality/1a: independent of the semantics of meta-level designators.
 - b. Still catches original intuitions
 - c. But won't work!
 - d. More later!
- C. Universal
 - 1. Examples
 - a. Length
 - b. ERCC
 - c. Lots of properties of internal structures
 - 2. Conclusion: computers actually manifest, don't just represent, lots of comlpex mathematical properties.
- D. External

- 1. Churchland's Roger the Crab
- 2. Possible replies
 - a. ¬computational
 - b. transducers ¬computational
 - Dennett: "transducer overcoats"
- 3. Don't work: where does causal flow end?
- 4. Data-driven machine, by causal flow.
- E. Boundaries (transducers)
- F. Conculsion: silicon valley doesn't care about the formality police
- **v.** ...
 - A. Conceptual coöccurrence (Maine, NE)

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